

About barefoot games

barefoot games is a board game publisher from Hanover, Germany

In February of 2020 the illustrator Malte, the product designer Micha and the game designer Tim founded barefoot games as equal partners. The goal: Publishing clever card games for players with limited budget. The team is supported by a pool of freelance foto artists, film makers and game designers.



The board game boom

The board game industry has been experiencing a steady growth during the last years. 2019 stores sold board games for more than 500 million Euros in Germany. The worldwide revenue reached ten billion Euro. Since 2014 German sales in the industry have grown between five and nine percent per year, and massive, so called Euro games like Settlers of Catan and Carcassonne are as sought after as all-time evergreens. And this is where we come in.

Our mission: Short and clever games

A good board game session doesn't have to take up a whole evening. Barefoot games develops fast games for all ages which are set up and explained in 15 minutes or less, but have a lot of depth and replayability to engage experienced players.

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Chef à la Card

Our first title is a great proof of concept: A kitchen card game that engages accomplished cooks as well as people who never turned on a stove. The players are encouraged to discover new recipes with exotic and everyday ingredients. It is a perfect opener for an evening with friends or a special someone to play and cook together.

More games to follow

We introduced our next two titles on SPIEL.digital Essen 2020 with great success. They will be produced in 2021.

If you have any questions, please contact

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